The narrative centers on the theme of the stages of grief and conquering your loss.   
The overall climb for the summit represents going on the path of grief, as you pass the spots where your friends and climbmates lost the path on their attempts to the top.

The story follows the player as they climb to the top, going from camp to camp with their friends and teammates. They use a mix of ice picks, rope swings, and hiking to go from camp to camp, chatting with their friends along the way. As they pass certain points on the climb, the player blacks out, and awakes a while later with a teammate dead. As they get closer to the top, these happen more often, and the player begins to think they are causing these deaths.   
But once they reach the top, with only themselves, they look back on their path and their photos of the camp, and realise that all along, only they were climbing, to conquer their grief and in memory of their friends, who had died on previous climbs.

**~ Dialogue**

Level 1 (Climb)

The crew turn up at a blah and Maxine want’s a photo taken.

**MAXINE**

**Hey, you finally made it. Check out this view! It never gets old, no matter how many times I see it.**

**Come here a second, would you take my picture for me?**

*GAMEPLAY ON Maxine—*

*As she asks the player to help with a photo. Player goes over to Maxine and takes a [PHOTO]*

(Beat)  
(Game play occurs, tutorial for camera mechanic)

Woah, that turned out pretty good. You really know your way around that thing, huh?

I’ll tell you what, why don’t you hold onto it for now. You’ll probably get more use out of it then me anyway.

The others are up ahead. You continue on, I want to savour this view a little longer.

(Beat)

NATHAN

You finally made it! We were just discussing where we should set up camp for the night.

Jess likes this spot right here.

JESS

The climb is only going to get harder from here on out. We should play it safe and secure a location as early as possible.

DRAKE

Hey Jess, how many days until we reach the summit now?

JESS

We should reach it in 5 more days if we keep going at this rate.

NATHAN

So, what do you think [player]? Want to set up camp he- Hey... are you okay? You don’t look so good...

(Beat)

Level 1 (Camp)

NATHAN

You gave us quite a fright [Player].

PLAYER

What happened? Was I asleep?

DRAKE

You blacked out!

PLAYER

What you mean... blacked out?

DRAKE

One minute we were talking about setting up camp and the next you are on the ground passed out.

I find it funny. An experienced climber like you blacking out.

JESS

I guess it happens to the best of us. Don’t let it bother you too much, the air up here is thin.

(Beat)

PLAYER

Where’s Max?

NATHAN / DRAKE / JESS

…

PLAYER

What is it? What’s wrong?

NATHAN

[Player], Max is... Max is gone.

PLAYER

What do you mean gone! Did she turn back? Why would she do that when we’re so close to the summit!?

JESS

We're not sure, she never caught up with us. We searched for her once we had camp set up but all we found were footprints near a ledge.

DRAKE

You don’t think... that maybe...

PLAYER

No! She probably just decided to go back down to base camp. There’s nothing to worry about guys, Max knows her way around this mountain.

NATHAN / DRAKE / JESS

...

NATHAN

Either way, the period for good weather is short during this season. If we want to make it to the top, we have to move on as soon as day breaks.

JESS

Why don’t we all try to get some rest. It’s been a long day, lets focus on the remainder of the journey. Goodnight guys.

DRAKE

Night.

NATHAN

Goodnight.

(Beat)

***FADE TO BLACK***

Level 2 (Climb)

***FADE IN:***

Maxine awakes to find…

NATHAN

(angrily)

The others seemed to have gotten a head start.

(Beat)

Hey... look [Player], I know you’re still worried about Max. Trust me when I tell you that there is nothing that you could have done.

DRAKE

Is it just me or is this Climb getting more and more dangerous each year. Be careful up ahead, it would be easy to fall if you lose focus... and it’s a long way down.

JESS

[TBD]

Level 2 (Camp)

PLAYER

Oh no. Did it happen again? I passed out?

NATHAN

That's not the only thing that’s seemed to have happened again... we lost Drake.

[TBD]

(Beat)

JESS

More importantly, I’m concerned about these blackouts. Something must be causing them and I’m not sure it’s just the weather conditions worsening.

PLAYER

What do you mean! My blackouts aren’t important right now! We’ve lost two people in the same amount of days.

NATHAN

I understand that you’re frustrated but getting upset isn’t going to help anyone here. We need to stay calm and evaluate the situation.

What do we know and what’s our next plan of action?

JESS

I never saw Drake after I left in the morning.

PLAYER

I passed him at the chasm we crossed.

NATHAN

When I reached the chasm he was no where to be seen.

Except...

(Beat)

NATHAN CONT.

I found a climbing axe lying on the ground... it looked liked Drake’s.

PLAYER

No... I refuse to believe this.

Maybe... maybe he went back to look for Max?

NATHAN

It’s possible... but... wouldn’t he have passed me?

JESS

Should we turn back? I’m starting to get worried about the other two.

NATHAN

If som...\*ehmm\* Something “Did" happen, God forbid, in these conditions what could we do?

JESS / PLAYER / NATHAN

...

PLAYER

I don’t know what we’re suppose to do.

But...

I trust in Max and Drake...

They have experience and they’re strong.

JESS

So... we continue then. Onward and upwards.

NATHAN

If anything... we make sure we reach the summit, we do it for our friends that can't be here.

Let’s get some sleep guys, the weather isn’t going to get any better.

Level 3

Level 4

Level 5